

NORMANDY/FRANCE

NOR01 - 2 storey Normandy Shop	2.60
NOR02 - 3 storey Normandy Housing	2.75
NOR03 - 3 storey Normandy Café	2.75
NOR04 - 3 storey Normandy Apartment Block	2.75
NOR05 - Hartenstein Hotel	5.00
NOR06 - Café Gondree	4.00
NOR07 - Benouville Mairie	4.00
NOR08 - Seafront House-Juno Beach	4.00
NOR10 - 3 storey corner street unit	3.75
NOR11 - Detached House	3.25
NOR12 - Apartment Block	3.75
NOR13 - Ouistreham Casino	5.00

RAILWAY

RAIL01 - Straight Track (10)	3.00
RAIL02 - Curved Track (10)	3.00
RAIL03 - Left & Right Points (2 each)	3.00
RAIL04 - Line-side Signal Box	2.25
RAIL05 - Line-side Water Tower	2.25
RAIL06 - Platform Booking Office	3.50
RAIL07 - Platform Section	2.75
RAIL08 - Rail-yard Workshops	2.75
RAIL09 - Rail-yard Stores	2.25
RAIL10 - European Station Building	3.00
RAIL11 - Single Engine Shed	3.00
RAIL12 - Carriage Works	3.50
RAIL13 - Platform Shelter (2)	2.60
RAIL14 - Platform Kiosks (2)	2.60
RAIL15 - Line-side Lamp Huts (4)	2.25
RAIL16 - Tunnel Entrances (2)	2.25
RAIL17 - Coaling Station/Water Tower	3.50

ROMAN

ROM01 - Roman Citizen Gateway	3.00
ROM02 - Partes Capitis Militare	4.50
ROM03 - Bath House	3.50
ROM04 - Barracks	2.75
ROM05 - Stables	2.75
ROM06 - Granary	3.00
ROM07 - Small Roman Tents (set of 4)	3.00
ROM08 - Medium Roman Tents (set of 4)	3.00
ROM09 - Large Legionary Tents (set of 3)	3.00
ROM10 - Roman Farmhouse/Villa	3.75
ROM11 - Hospital Block	4.50
ROM12 - Caerwent Entrance Gate	2.75
ROM13 - Caerwent Central Shrine	3.00
ROM14 - Provincial Temple	3.50
ROM15 - Partes Capitis Imperio	3.50
ROM16 - Insula	3.00
ROM17 - Small Taberna	2.75
ROM18 - Large Taberna	3.00
ROM19 - Armamentarium	3.50
ROM20 - Milecastle Building	2.75
ROM21 - Milecastle Building	2.75

VAUBEN STAR FORT

VAU00 - Star Fortress (VAU01,02 03 & 4x09)	
VAU01 - 5 point Star Fortress	78.00
VAU02 - Set 5 Ravelins	34.00
VAU03 - Outer Defence Earthworks	85.00
VAU04 - Breached Bastion	8.50
VAU05 - Breached Ravelin	7.50
VAU06 - Plain Wall Section	6.50
VAU07 - Arch Wall Section	6.50
VAU08 - Breached wall section	6.50
VAU09 - Double ended Steps	2.00

VIKING

VIK01 - Viking Settlement Set	10.00
VIK02 - Viking Church	2.25
VIK03 - Large Hut	2.25
VIK04 - Pit House	1.75
VIK05 - Longhouse	2.25
VIK06 - Longhouse	2.25
VIK07 - Watchtower	2.25

THE OLD WEST

WES01 - Saloon	3.25
WES02 - Church	2.75
WES03 - Sheriff Office	2.75
WES04 - Livery stable	3.25
WES05 - Bank	2.75
WES06 - General Store	2.75
WES07 - Trading Post	2.75
WES08 - Courthouse	2.75
WES09 - Commercial Premises	2.75
WES10 - Commercial Premises	2.75
WES11 - Hotel	3.25
WES12 - Saloon Bar	2.75
WES13 - Commercial Premises	2.75
WES14 - Commercial Premises	2.75
WES15 - Railroad Station	2.75
WES16 - Water Tower	2.75
WES17 - Mine workings	3.00
WES18 - Outbuildings	3.00

WORLD WAR I

WWI01 - British Pillbox/Bunkers	5.00
WWI02 - German MEBU's	5.00
WWI03 - Loos 'Tower Bridge'	7.00
WWI04 - Slit Trench Set	14.00
WWI04a - trench tile	3.00
WWI04b - command bunker tile	3.00
WWI04c - ablutions tile	3.00
WWI04d - feed in/out tile	4.00
WWI04e - termination & mg post tile	2.50

**Product Price List - 2017****ACCESSORIES**

ACC01a - Canvas Tents - Set of 10	3.25
ACC01b - Canvas Tents - Set of 10	3.50
ACC02 - Dry Stone Wall Set	3.00
ACC03 - 6mm Garden Wall Set	3.00
ACC04 - Hedged Fencing Set	3.00
ACC07 - Garden Accessory Set	3.00
ACC08 - 10mm Gabion Set	3.00

AMERICAN CIVIL WAR

ACW01 - Colonial Clapboard House	2.75
ACW02 - Saw Mill Shed	2.75
ACW03 - Blacksmith's Forge	2.75
ACW04 - Timber Church	3.75
ACW05 - Shotgun Shack	2.75
ACW06 - Blockhouse	2.75
ACW07 - Timber Shack	2.75
ACW08 - Timber Shack	2.75
ACW09 - Lutheran Seminary	6.00
ACW10 - Cemetery Hill Gateway	3.25
ACW11 - Codori Farmhouse	3.00
ACW12 - Codori Bank Barn	5.00
ACW13 - Codori Carriage Barn	3.00
ACW14 - Trostle Bank Barn	5.00
ACW15 - Trostle Farmhouse	3.25
ACW16 - McPherson's Barn	5.00
ACW17 - Leister House	3.00
ACW18 - Leister Barn	3.25
ACW19 - Rose Farmhouse	3.25
ACW20a - Lee & Gordon Mill	3.00
ACW20b - Lee & Gordon Mill Rear Shed	2.75
ACW21 - Henry House	3.00
ACW22 - The Stone House	3.00
ACW23 - McCoull House	3.00
ACW24 - Robinson House	3.00
ACW25 - Brotherton Cabin	2.75
ACW26 - Shiloh Church	3.00
ACW27 - Dunker Church	3.00
ACW28 - Bryan House	3.00
ACW29 - Spotsylvania Courthouse	3.25
ACW30 - Chancellorville House	5.00
ACW31 - Sachs Covered Bridge	3.50
ACW32 - Vicksburg Courthouse	N/A

DAMAGED / RUINS

DAM01 - Ruins	2.75
DAM02 - Ruins	2.75
DAM03 - Ruins	2.75
DAM04 - Ruins	2.75

BRIDGES

BRI02 - Rail Bridge (Bailey Bridge)	2.75
BRI03 - Remagen Bridge Set	12.00
BRI04 - Conde Canal Bridge (WW1)	4.00
BRI05 - Nimy Bridge (WW1)	3.25
BRI06 - Culvert Bridge	2.75
BRI07 - Double Stone Bridge	3.25
BRI08 - Arched Iron Bridge	3.25

CASTLE COMPONENTS

CAS01 - Straight Wall Blank	2.50
CAS02 - Main Gate	3.75
CAS03 - Inline Tower	2.50
CAS04 - Inline Arched Tower	2.50
CAS05 - Corner Tower	2.50
CAS06 - Round Tower	2.50
CAS07 - Square Tower Keep	4.75
CAS08 - Round Tower Keep	4.75
CAS09 - Outer wall Steps	1.50
CAS10 - Milecastle Set	20.00
CAS11 - Curved Castle Wall	2.50

CHURCHES

CHU01 - English Church	3.00
CHU02 - Russian Village Church	2.75
CHU03 - Medieval Church	3.00
CHU04 - Church with Spire	3.00
CHU05 - Bavarian Church	3.00
CHU06 - Church with Bell Tower	3.00
CHU07 - Russian Byzantine Church	4.50
CHU08 - St Mere Eglise Church	4.75
CHU09 - Mediterranean Style Church	4.50
CHU10 - Mediterranean Monastery	4.50
CHU11 - Norman Chapel	3.00

FANTASY

FAN01 - Gateway	2.75
FAN02 - Gateway	2.75
FAN03 - Peel Tower	2.75
FAN04 - Watchtower	3.00
FAN05 - Stone/Timber House	2.75
FAN06 - Rendered House	2.75
FAN07 - Wizard's Tower	3.00
FAN08 - Township Courthouse	3.25
FAN09 - Square Stone Tower	2.75
FAN10 - Animal Skin Orc Huts (set of 4)	3.00

FARMING

FAR01 - Farmhouse	2.75
FAR02 - Stable Block	3.25
FAR03 - Granary Store	2.75
FAR04 - Cow Shed	3.25
FAR05 - Barn Store	2.75
FAR06 - Corrugated Shed	3.00
FAR07 - Storehouse	2.75
FAR09 - Tractor Sheds	2.75
FAR10 - Medieval Farmhouse	2.75
FAR11 - Medieval Timber Barn	2.75
FAR12 - American Barn	3.25
FAR13 - Ardennes Farmhouse	2.75
FAR14 - Abandoned Timber Barn	2.75
FAR15 - Stone Farmhouse	2.75
FAR16 - Stone Granary House	3.25
FAR17 - Generic Stone Outbuilding	3.25
FAR18 - Large Stone & Brick Barn	3.50
FAR19 - Brick & Timber Tithe Barn	3.50
FAR20a - Outbuilding	2.50
FAR20b - Outbuilding	2.25
FAR20c - Outbuilding	2.00
FAR20d - Outbuilding : Pigsty	2.00
FAR21 - Belgian Farmhouse	3.00
FAR22 - Generic Barn	3.25
FAR23 - Generic Barn	3.50
FAR24 - Coach House	3.25
FAR25 - Generic Outbuilding Block	3.25
FAR26 - Generic Twin Carriage Barn	3.00
FAR27 - Medieval Barn Store	3.00
FAR28 - Medieval Barn Store	3.00

GENERAL

GEN03 - Fire Station	3.50
GEN04 - Cinema	3.75
GEN05 - Gasometer	2.75
GEN07 - Canal Lock	3.25
GEN08 - Garage with Petrol Pump	2.75
GEN09 - Timber Mill	2.75
GEN10 - Stone Water Mill	3.25
GEN11 - Tudor Style Public House	3.00
GEN12 - Sea-level Lighthouse	3.00
GEN13 - Cliff top Lighthouse	3.00
GEN14 - Large Hotel	3.50
GEN15 - Smock Mill	4.00
GEN16 - Rorke's Drift	16.00
GEN17 - Two Storey Warehouse	3.25
GEN18 - Spanish Windmill	3.50
GEN19 - Dutch Windmill	3.50
GEN20 - Grudinins Steam Mill Stack	5.00
GEN21 - The Push	4.25

HARBOUR

HAR01 - Jetty & landing stage	2.75
HAR02 - Straight Wall Section	2.75
HAR03 - Curved Wall Section	2.75
HAR04 - Angled Wall Section	2.75
HAR05 - Corner Section	2.00
HAR06 - Left End Section	2.00
HAR07 - Right End Section	2.00

HOUSING & SHOPS

HOU01 - Large Town House	3.00
HOU02 - Lock Keeper's Cottage	2.75
HOU03 - Gatehouse Cottage	2.25
HOU04 - Detached with garage	2.75
HOU05 - Detached with square bay	2.75
HOU08 - Semi House 'Roselea'	2.75
HOU09 - Detached Bungalow	2.50
HOU10 - Triple Terrace block	3.25
HOU11 - Triple Terrace with Shop fronts	3.25
HOU12 - Corner Public House	3.00
HOU13 - Detached 'Redwoods'	3.00
HOU14 - Detached Tudor House	2.75
HOU15 - Detached with extension	2.75
HOU16 - Detached with dormers	2.75
HOU17 - Detached with bay windows	3.25
HOU18 - Mid terrace house	2.25
HOU19 - Mid terrace with bay window	2.25
HOU20 - Left terrace corner shop	2.75
HOU21 - Right terrace shop unit	2.75
HOU22 - Whyte Cottage - tiled	2.75
HOU23 - Whyte Cottage - thatched	2.75
HOU24 - The Manor	3.25
HOU25 - Saltbox House	3.00
HOU26 - Saltbox House	3.00
HOU27 - The Rectory	3.25
HOU28 - Dutch Town Houses	11.00

HUTS & CABINS

HUT02 - Ukrainian Hovel	2.50
HUT03 - Russian Isba	2.50
HUT04 - Ukrainian Timber Hut	2.50
HUT05 - Log Cabin	2.50
HUT06 - Thatched Timber Hut	2.50
HUT07 - Timber Hovel	2.50
HUT08 - Timber Shack	2.50
HUT09 - Russian Timber House	2.75
HUT10 - Thatched Stone Cabin	2.50
HUT11 - Marsh Arab Huts (set of 4)	3.00
HUT12 - Zulu Huts (set of 4)	3.00
HUT13 - Sumerian Huts	3.00

INDUSTRIAL & COMMERCIAL

IND01 - Storage Silo's (2)	2.75
IND02 - Oil Storage Tanks (2)	2.75
IND04 - Triple Garage Unit	3.00
IND05 - Twin Garage/Workshops	3.00
IND06 - Malting House	3.25
IND07 - Large Brewery	4.00
IND08 - Granary	3.00
IND09 - Small Brewery	3.00
IND10 - Warehouse	3.00
IND12 - Eastfield Mill	4.25
IND14 - Pumping Station	3.00
IND15 - Joinery Shop	3.75
IND16 - Foundry	4.25
IND17 - Large Garage	3.25
IND18 - Timber Workshop	3.00
IND19 - Small Engineering Works	3.25
IND20 - Pit-head & Winding House	5.50
IND21 - Shoe Factory	4.25

MEDIEVAL

MED01 - Medieval Post Mill	3.00
MED02 - North Bar Gatehouse	2.75
MED03 - Medieval House	2.75
MED04 - Medieval House	2.75
MED05 - Medieval Town House	3.00
MED06 - Medieval Town House	3.25
MED07 - 8 x small round Saxon huts	3.00
MED08 - 4 x Saxon Roundhouses	3.00
MED09 - Saxon Cottage	2.75
MED10 - Saxon Cottage	2.75
MED11 - Medieval Tents (5)	3.00
MED12 - Medieval Manor House	3.25
MED13 - Medieval Tavern	3.00
MED14 - Medieval Farmstead	10.50
MED15 - Medieval Cottage	2.75
MED16 - Medieval Thatched Town House	3.00
MED17 - Saxon Great Hall	3.75
MED18 - Manor/Mansion & Stables	4.50
MED19 - Medieval cottage with yard	3.25
MED20 - Forge	3.00
MED21 - Watch Tower	3.00
MED22 - Ancient Cottage	2.75

MIDDLE EAST / EGYPTIAN

MID01 - 4 x Mud-Brick Huts	3.00
MID02 - Desert Dwelling	2.75
MID03 - Small 2 storey Dwelling	2.75
MID04 - Medium 2 storey Dwelling	2.75
MID05 - Large 2 storey Dwelling	2.75
MID06 - Domed Storehouse	2.75
MID07 - Traders store with stall	3.00
MID08 - Small Traders Dwelling	2.75
MID09 - 2 x Market Stalls	3.00
MID10 - Mosque	3.00
MID11 - Apothecary	2.75
MID12 - Grain Store	3.00
MID13 - Municipal Building	3.00
MID14 - Sidi Rezegh Mosque	2.75
MID15 - Obelisks (2)	3.00
MID16 - Egyptian Temple	3.00
MID17 - Egyptian Bakery	3.00
MID18 - Egyptian Trading Unit	3.00
MID19 - Egyptian Trading Unit	3.00
MID20 - City Guard Posts (2)	3.00
MID21 - Town House	3.00
MID22 - Priests Apartment	3.00
MID23 - Shipyard	3.00
MID24 - Town House	3.00
MID25 - Labourers Homes (2)	3.00
MID26 - Shrines (2)	3.00
MID27 - Armoury Workshop	3.00
MID28 - Peasants Homes (2)	3.00
MID29 - Pottery	3.00
MID30 - Traders Shop	2.75
MID31 - Small Temples/Shrine	2.75
MID32 - Two Storey Housing Block	3.00
MID33 - Temple Mount	3.00
MID34 - Sumerian House	3.00
MID35 - Desert Fort - Basic set	26.00

MEDITERRANEAN

ITSP01 - 2 storey sloping roof with steps	2.75
ITSP02 - 3 storey with walk through	2.75
ITSP03 - 2 storey with balcony	2.75
ITSP04 - 2 storey ridged with arches	2.75
ITSP05 - 2 storey with ridged roof	2.75
ITSP06 - 2 storey & side extension	2.75
ITSP07 - Mediterranean Tavern	3.00

MILITARY

MIL01 - Airfield MT Workshop	3.50
MIL03 - RAF Control Tower	3.00
MIL06 - NFE Stores	2.60
MIL07 - RAF Generic block	2.75
MIL08 - RAF Admin block	3.00
MIL09 - Airfield Dispersal Hut	2.25
MIL10 - RAF Canteen block	2.75
MIL13a - RAF 'Blister' Aircraft Hangar	4.50
MIL13b - RAF Type S Aircraft Hangar	4.50
MIL13c - Luftwaffe Hangar	4.50
MIL15 - RAF Parachute Store	3.50
MIL16 - Anti-blast bay	2.00
MIL17 - Large concrete bunker	2.75
MIL18 - Hexagonal Pillboxes (4)	2.75
MIL19 - Observation Post	2.00
MIL20 - Army Barracks Hut	2.75
MIL22 - 3 window Nissen Hut	2.75
MIL23 - Longues-sur-Mer Battery	3.00
MIL25 - Airfield Photographic Unit	3.00
MIL26 - Romney Hut	2.75
MIL27 - Stanton Shelters (2)	2.60
MIL28 - Supply Dumps	3.00
MIL29 - Atlantic Wall Bunker	3.00
MIL30 - Fire Control Bunker	3.00
MIL31 - Fuel Dumps (4)	3.00
MIL32 - Sandbag Defences (10)	3.00
MIL33 - Luftwaffe Control Building	2.75
MIL34 - Luftwaffe Control Tower	2.75
MIL35 - Luftwaffe Repair Shop	2.50
MIL36 - Belgian Gates (set 5)	3.00
MIL37 - Army Medical Tent	2.75
MIL38 - Double Bio-Hazard/Medical Tent	3.00

NAPOLEONIC

NAP01 - La Haye Sainte	15.00
NAP02 - Mont St Jean	20.00
NAP03 - Papelotte	21.00
NAP04 - Hougomont	36.00
NAP05 - Borodino Church	6.50
NAP06 - La Haule Fortified Manor	3.75
NAP09 - Plancenoit Church	3.75
NAP10 - Frichermont Chateau	7.25
NAP11 - La Belle Alliance	4.50
NAP12 - La Haie Farm	15.00
NAP04a - Houg Orchard wall set	4.00