

# Leven Miniatures

6mm Resin Cast Scenics

## Product Price List - 2017

### NORMANDY/FRANCE

NOR01 - 2 storey Normandy Shop	2.60
NOR02 - 3 storey Normandy Housing	2.75
NOR03 - 3 storey Normandy Café	2.75
NOR04 - 3 storey Normandy Apartmer	2.75
NOR05 - Hartenstein Hotel	5.00
NOR06 - Café Gondree	4.00
NOR07 - Benouville Mairie	4.00
NOR08 - Seafront House-Juno Beach	4.00
NOR10 - 3 storey corner street unit	3.75
NOR11 - Detached House	3.25
NOR12 - Apartment Block	3.75
NOR13 - Ouistreham Casino	5.00

### RAILWAY

RAIL01 - Straight Track (10)	3.00
RAIL02 - Curved track (10)	3.00
RAIL03a - Left & Right Points Pack	2.00
RAIL03b - Junction Pack	3.00
RAIL04 - Line-side Signal Box	2.25
RAIL05 - Line-side Water Tower	2.25
RAIL06 - Platform Booking Office	3.50
RAIL07 - Platform Section	2.75
RAIL08 - Rail-yard Workshops	2.75
RAIL09 - Rail-yard Stores	2.25
RAIL10 - European Station Building	3.00
RAIL11 - Single Engine Shed	3.00
RAIL12 - Carriage Works	3.50
RAIL13 - Platform Shelter (2)	2.60
RAIL14 - Platform Kiosks (2)	2.60
RAIL15 - Line-side Lamp Huts (4)	2.25
RAIL16 - Tunnel Entrances (2)	2.25
RAIL17 - Coaling Station/Water Towe	3.50

### ROMAN

ROM01 - Roman Citizen Gateway	3.25
ROM02 - Partes Capitis Militare	4.50
ROM03 - Bath House	3.50
ROM04 - Barracks	2.75
ROM05 - Stables	2.75
ROM06 - Granary	3.00
ROM07 - Small Roman Tents (set of 4	3.00
ROM08 - Medium Roman Tents (set of	3.00
ROM09 - Large Legionary Tents (set o	3.00
ROM10 - Roman Farmhouse/Villa	3.75
ROM11 - Hospital Block	4.50
ROM12 - Caerwent Entrance Gate	2.75
ROM13 - Caerwent Central Shrine	3.00
ROM14 - Provincial Temple	3.50
ROM15 - Partes Capitis Imperio	3.50
ROM16 - Insula	3.00
ROM17 - Small Taberna	2.75
ROM18 - Large Taberna	3.00
ROM19 - Armamentarium	3.50
ROM20 - Milecastle Building	2.75
ROM21 - Milecastle Building	2.75
ROM22 - Imperial Temple	4.00
ROM23 - Senate	6.00

### VAUBEN STAR FORT

VAU00 - Star Fortress (VAU01,02 03 & 4x09)	
VAU01 - 5 point Star Fortress	78.00
VAU02 - Set 5 Ravelins	34.00
VAU03 - Outer Defence Earthworks	85.00
VAU04 - Breached Bastion	8.50
VAU05 - Breached Ravelin	7.50
VAU06 - Plain Wall Section	6.50
VAU07 - Arch Wall Section	6.50
VAU08 - Breached wall section	6.50
VAU09 - Double ended Steps	2.00

### VIKING

VIK01 - Viking Settlement Set	10.00
VIK02 - Viking Church	2.25
VIK03 - Large Hut	2.25
VIK04 - Pit House	1.75
VIK05 - Longhouse	2.25
VIK06 - Longhouse	2.25
VIK07 - Watchtower	2.25

### THE OLD WEST

WES01 - Saloon	3.25
WES02 - Church	2.75
WES03 - Sheriff Office	2.75
WES04 - Livery stable	3.25
WES05 - Bank	2.75
WES06 - General Store	2.75
WES07 - Trading Post	2.75
WES08 - Courthouse	2.75
WES09 - Commercial Premises	2.75
WES10 - Commercial Premises	2.75
WES11 - Hotel	3.25
WES12 - Saloon Bar	2.75
WES13 - Commercial Premises	2.75
WES14 - Commercial Premises	2.75
WES15 - Railroad Station	2.75
WES16 - Water Tower	2.75
WES17 - Mine workings	3.00
WES18 - Outbuildings	3.00

### WORLD WAR I

WWI01 - British Pillbox/Bunkers	5.00
WWI02 - German MEBU's	5.00
WWI03 - Loos 'Tower Bridge'	7.00
WWI04 - Slit Trench Set	14.00
WWI04a - trench tile	3.00
WWI04b - command bunker tile	3.00
WWI04c - ablutions tile	3.00
WWI04d - feed in/out tile	4.00
WWI04e - termination & mg post tile	2.50

### DAMAGED / RUINS

DAM01 - Ruins	2.75
DAM02 - Ruins	2.75
DAM03 - Ruins	2.75
DAM04 - Ruins	2.75

### ACCESSORIES

ACC01a - Canvas Tents - Set of 10	3.25
ACC01b - Canvas Tents - Set of 10	3.50
ACC02 - Dry Stone Wall Set	3.00
ACC03 - 6mm Garden Wall Set	3.00
ACC04 - Hedged Fencing Set	3.00
ACC07 - Garden Accessory Set	3.00
ACC08 - 10mm Gabion Set	3.00

### AMERICAN CIVIL WAR

ACW01 - Colonial Clapboard House	2.75
ACW02 - Saw Mill Shed	2.75
ACW03 - Blacksmith's Forge	2.75
ACW04 - Timber Church	3.75
ACW05 - Shotgun Shack	2.75
ACW06 - Blockhouse	2.75
ACW07 - Timber Shack	2.75
ACW08 - Timber Shack	2.75
ACW09 - Lutheran Seminary	6.00
ACW10 - Cemetery Hill Gateway	3.25
ACW11 - Codori Farmhouse	3.00
ACW12 - Codori Bank Barn	5.00
ACW13 - Codori Carriage Barn	3.00
ACW14 - Trostle Bank Barn	5.00
ACW15 - Trostle Farmhouse	3.25
ACW16 - McPherson's Barn	5.00
ACW17 - Leister House	3.00
ACW18 - Leister Barn	3.25
ACW19 - Rose Farmhouse	3.25
ACW20a - Lee & Gordon Mill	3.00
ACW20b - Lee & Gordon Mill Rear She	2.75
ACW21 - Henry House	3.00
ACW22 - The Stone House	3.00
ACW23 - McCoull House	3.00
ACW24 - Robinson House	3.00
ACW25 - Brotherton Cabin	2.75
ACW26 - Shiloh Church	3.00
ACW27 - Dunker Church	3.00
ACW28 - Bryan House	3.00
ACW29 - Spotsylvania Courthouse	3.25
ACW30 - Chancellorville House	5.00
ACW31 - Sachs Covered Bridge	3.50
ACW32 - Vicksburg Courthouse	5.00
ACW33 - Twin Houses Seven Pines	5.00

### BRIDGES

BRI02 - Rail Bridge (Bailey Bridge)	2.75
BRI03 - Remagen Bridge Set	12.00
BRI04 - Conde Canal Bridge (WW1)	4.00
BRI05 - Nimy Bridge (WW1)	3.25
BRI06 - Culvert Bridge	2.75
BRI07 - Double Stone Bridge	3.25
BRI08 - Arched Iron Bridge	3.25

### CASTLE COMPONENTS

CAS01 - Straight Wall Blank	2.50
CAS02 - Main Gate	3.75
CAS03 - Inline Tower	2.50
CAS04 - Inline Arched Tower	2.50
CAS05 - Corner Tower	2.50
CAS06 - Round Tower	2.50
CAS07 - Square Tower Keep	4.75
CAS08 - Round Tower Keep	4.75
CAS09 - Outer wall Steps	1.50
CAS10 - Milecastle Set	20.00
CAS11 - Curved Castle Wall	2.50

### CHURCHES

CHU01 - English Church	3.00
CHU02 - Russian Village Church	2.75
CHU03 - Medieval Church	3.00
CHU04 - Church with Spire	3.00
CHU05 - Bavarian Church	3.00
CHU06 - Church with Bell Tower	3.00
CHU07 - Russian Byzantine Church	4.50
CHU08 - St Mere Eglise Church	5.00
CHU09 - Mediterranean Style Church	4.50
CHU10 - Mediterranean Monastery	4.50
CHU11 - Norman Chapel	3.00

### FANTASY

FAN01 - Gateway	2.75
FAN02 - Gateway	2.75
FAN03 - Peel Tower	2.75
FAN04 - Watchtower	3.00
FAN05 - Stone/Timber House	2.75
FAN06 - Rendered House	2.75
FAN07 - Wizard's Tower	3.00
FAN08 - Township Courthouse	3.25
FAN09 - Square Stone Tower	2.75
FAN10 - Animal Skin Orc Huts (set of	3.00

<b>FARMING</b>		<b>HOUSING &amp; SHOPS</b>		<b>MEDIEVAL</b>		<b>MEDITERRANEAN</b>	
FAR01 - Farmhouse	3.00	HOU01 - Large Town House	3.00	MED01 - Medieval Post Mill	3.00	ITSP01 - 2 storey sloping roof with staircase	2.75
FAR02 - Stable Block	3.25	HOU02 - Lock Keeper's Cottage	2.75	MED02 - North Bar Gatehouse	2.75	ITSP02 - 3 storey with walk through	2.75
FAR03 - Granary Store	2.75	HOU03 - Gatehouse Cottage	2.25	MED03 - Medieval House	2.75	ITSP03 - 2 storey with balcony	2.75
FAR04 - Cow Shed	3.25	HOU04 - Detached with garage	2.75	MED04 - Medieval House	2.75	ITSP04 - 2 storey ridged with arches	2.75
FAR05 - Barn Store	2.75	HOU05 - Detached with square bay	2.75	MED05 - Medieval Town House	3.00	ITSP05 - 2 storey with ridged roof	2.75
FAR06 - Corrugated Shed	3.00	HOU08 - Semi House 'Roselea'	2.75	MED06 - Medieval Town House	3.25	ITSP06 - 2 storey & side extension	2.75
FAR07 - Storehouse	2.75	HOU09 - Detached Bungalow	2.50	MED07 - 8 x small round Saxon huts	3.00	ITSP07 - Mediterranean Tavern	3.00
FAR09 - Tractor Sheds	2.75	HOU10 - Triple Terrace block	3.25	MED08 - 4 x Saxon Roundhouses	3.00		
FAR10 - Medieval Farmhouse	3.00	HOU11 - Triple Terrace with Shop front	3.25	MED09 - Saxon Cottage	2.75		
FAR11 - Medieval Timber Barn	3.00	HOU12 - Corner Public House	3.00	MED10 - Saxon Cottage	2.75	<b>MILITARY</b>	
FAR12 - American Barn	3.25	HOU13 - Detached 'Redwoods'	3.00	MED11 - Medieval Tents (5)	3.00	MIL01 - Airfield MT Workshop	3.50
FAR13 - Ardennes Farmhouse	3.00	HOU14 - Detached Tudor House	2.75	MED12 - Medieval Manor House	3.25	MIL03 - RAF Control Tower	3.00
FAR14 - Abandoned Timber Barn	3.00	HOU15 - Detached with extension	2.75	MED13 - Medieval Tavern	3.00	MIL06 - NFE Stores	2.60
FAR15 - Stone Farmhouse	3.00	HOU16 - Detached with dormers	2.75	MED14 - Medieval Farmstead	10.50	MIL07 - RAF Generics block	2.75
FAR16 - Stone Granary House	3.25	HOU17 - Detached with bay windows	3.25	MED15 - Medieval Cottage	2.75	MIL08 - RAF Admin block	3.00
FAR17 - Generic Stone Outbuilding	3.25	HOU18 - Mid terrace house	2.75	MED16 - Medieval Thatched Town House	3.00	MIL09 - Airfield Dispersal Hut	2.25
FAR18 - Large Stone & Brick Barn	3.50	HOU19 - Mid terrace with bay window	2.75	MED17 - Saxon Great Hall	3.75	MIL10 - RAF Canteen block	2.75
FAR19 - Brick & Timber Tithe Barn	3.50	HOU20 - Left terrace corner shop	2.75	MED18 - Manor/Mansion & Stables	4.50	MIL13a - RAF 'Blister' Aircraft Hangar	4.50
FAR20a - Outbuilding	2.50	HOU21 - Right terrace shop unit	2.75	MED19 - Medieval cottage with yard	3.25	MIL13b - RAF Type S Aircraft Hangar	4.50
FAR20b - Outbuilding	2.25	HOU22 - Whyte Cottage - tiled	2.75	MED20 - Forge	3.00	MIL13c - Luftwaffe Hangar	4.50
FAR20c - Outbuilding	2.00	HOU23 - Whyte Cottage - thatched	2.75	MED21 - Watch Tower	3.00	MIL15 - RAF Parachute Store	3.50
FAR20d - Outbuilding : Pigsty	2.00	HOU24 - The Manor	3.25			MIL16 - Anti-blast bay	2.50
FAR21 - Belgian Farmhouse	3.00	HOU25 - Saltbox House	3.00	<b>MIDDLE EAST / EGYPTIAN</b>		MIL17 - Large concrete bunker	2.75
FAR22 - Generic Barn	3.25	HOU26 - Saltbox House	3.00	MID01 - 4 x Mud-Brick Huts	3.00	MIL18 - Hexagonal Pillboxes (4)	2.75
FAR23 - Generic Barn	3.50	HOU27 - The Rectory	3.25	MID02 - Desert Dwelling	2.75	MIL19 - Observation Post	2.00
FAR24 - Coach House	3.25	HOU28 - Dutch Town Houses	11.00	MID03 - Small 2 storey Dwelling	2.75	MIL20 - Army Barracks Hut	2.75
FAR25 - Generic Outbuilding Block	3.25			MID04 - Medium 2 storey Dwelling	3.00	MIL22 - 3 window Nissen Hut	2.75
FAR26 - Generic Twin Carriage Barn	3.25	<b>HUTS &amp; CABINS</b>		MID05 - Large 2 storey Dwelling	3.00	MIL23 - Longues-sur-Mer Battery	3.00
FAR27 - Medieval Barn Store	3.00	HUT02 - Ukrainian Hovel	2.50	MID06 - Domed Storehouse	3.00	MIL25 - Airfield Photographic Unit	3.00
FAR28 - Medieval Barn Store	3.00	HUT03 - Russian Isba	2.50	MID07 - Traders store with stall	3.00	MIL26 - Romney Hut	2.75
		HUT04 - Ukrainian Timber Hut	2.50	MID08 - Small Traders Dwelling	2.75	MIL27 - Stanton Shelters (2)	2.60
		HUT05 - Log Cabin	2.50	MID09 - 2 x Market Stalls	3.00	MIL28 - Supply Dumps	3.00
<b>GENERAL</b>		HUT06 - Thatched Timber Hut	2.50	MID10 - Mosque	3.25	MIL29 - Atlantic Wall Bunker	3.00
GEN03 - Fire Station	3.50	HUT07 - Timber Hovel	2.50	MID11 - Apothecary	2.75	MIL30 - Fire Control Bunker	3.00
GEN04 - Cinema	3.75	HUT08 - Timber Shack	2.50	MID12 - Grain Store	3.25	MIL31 - Fuel Dumps (4)	3.00
GEN05 - Gasometer	2.75	HUT09 - Russian Timber House	2.75	MID13 - Municipal Building	3.25	MIL32 - Sandbag Defences (10)	3.00
GEN07 - Canal Lock	3.25	HUT10 - Thatched Stone Cabin	2.50	MID14 - Sidi Rezegh Mosque	3.00	MIL33 - Luftwaffe Control Building	2.75
GEN08 - Garage with Petrol Pump	2.75	HUT11 - Marsh Arab Huts (set of 4)	3.00	MID15 - Obelisks (2)	3.00	MIL34 - Luftwaffe Control Tower	2.75
GEN09 - Timber Mill	2.75	HUT12 - Zulu Huts (set of 4)	3.00	MID16 - Egyptian Temple	3.00	MIL35 - Luftwaffe Repair Shop	2.50
GEN10 - Stone Water Mill	3.25	HUT13 - Sumerian Huts	3.00	MID17 - Egyptian Bakery	3.00	MIL36 - Belgian Gates (set 5)	3.00
GEN11 - Tudor Style Public House	3.00			MID18 - Egyptian Trading Unit	3.00	MIL37 - Army Medical Tent	2.75
GEN12 - Sea-level Lighthouse	3.00	<b>INDUSTRIAL &amp; COMMERCIAL</b>		MID19 - Egyptian Trading Unit	3.00	MIL38 - Double Bio-Hazard/Medical Tent	3.00
GEN13 - Cliff top Lighthouse	3.00	IND01 - Storage Silo's (2)	2.75	MID20 - City Guard Posts (2)	3.00		
GEN14 - Large Hotel	3.50	IND02 - Oil Storage Tanks (2)	2.75	MID21 - Town House	3.00	<b>NAPOLEONIC</b>	
GEN15 - Smock Mill	4.00	IND04 - Triple Garage Unit	3.00	MID22 - Priests Apartment	3.00	NAP01 - La Haye Sainte	15.00
GEN16 - Rorke's Drift	16.00	IND05 - Twin Garage/Workshops	3.00	MID23 - Shipyard	3.00	NAP02 - Mont St Jean	20.00
GEN17 - Two Storey Warehouse	3.25	IND06 - Malting House	3.25	MID24 - Town House	3.00	NAP03 - Papelotte	21.00
GEN18 - Spanish Windmill	3.50	IND07 - Large Brewery	4.00	MID25 - Labourers Homes (2)	3.00	NAP04 - Hougomont	36.00
GEN19 - Dutch Windmill	3.50	IND08 - Granary	3.00	MID26 - Shrines (2)	3.00	NAP04a - Houg Orchard wall set	4.00
GEN20 - Timber Storage Shed	3.00	IND09 - Small Brewery	3.00	MID27 - Armoury Workshop	3.00	NAP05 - Borodino Church	6.50
GEN21 - The Push	4.25	IND10 - Warehouse	3.00	MID28 - Peasants Homes (2)	3.00	NAP06 - La Haule Fortified Manor	3.75
GEN22 - Oast House	3.50	IND12 - Eastfield Mill	4.25	MID29 - Pottery	3.00	NAP07 - Boutemont Gatehouse	3.50
		IND14 - Pumping Station	3.00	MID30 - Traders Shop	2.75	NAP08 - Vendome Manor	3.50
<b>HARBOUR</b>		IND15 - Joinery Shop	3.75	MID31 - Small Temples/Shrine	2.75	NAP09 - Plancenoit Church	3.75
HAR01 - Jetty & landing stage	2.75	IND16 - Foundry	4.25	MID32 - Two Storey Housing Block	3.00	NAP10 - Frichermont Chateau	7.25
HAR02 - Straight Wall Section	2.75	IND17 - Large Garage	3.25	MID33 - Temple Mount	3.00	NAP11 - La Belle Alliance	4.50
HAR03 - Curved Wall Section	2.75	IND18 - Timber Workshop	3.00	MID34 - Sumerian House	3.00	NAP12 - La Haie Farm	15.00
HAR04 - Angled Wall Section	2.75	IND19 - Small Engineering Works	3.25	MID35 - Desert Fort - Basic set	26.00		
HAR05 - Corner Section	2.00	IND20 - Pit-head & Winding House	5.50	MID36 - Sphinx	3.00		
HAR06 - Left End Section	2.00	IND21 - Shoe Factory	4.25				
HAR07 - Right End Section	2.00						